

The logo for TLIT4U is centered at the top of the page. It consists of the text "TLIT4U" in a bold, sans-serif font, enclosed within a diamond-shaped frame formed by four grey lines meeting at the corners. The entire logo is set against a white rounded rectangular background.

TLIT4U

C2: Didactic Materials for Game-Based Learning

26th February 2023 – 4th March 2023

University of Lapland

Rovaniemi, Finland

EVENT PROGRAM



Co-funded by
the European Union

Sunday 26th February 2023

Warm Up: Preliminary meeting of the teams from Sofia, Milan, Parma, and Rovaniemi

Monday 27th February 2023

Venue: University of Lapland, Campus

Yliopistonkatu 8, Room: F2059 (Faculty of Art)

Time	Speakers and Venue	Notes
10:00-12:00	Marina Encheva Mari Maasilta Marjaana Kangas Giulia Conti	Welcome Introduction
		Presentation Of The University Of Lapland And The Workshop
		Ice Breaking Game
		Expectations And Common Goals (Online)
12:00-13:00	Lunch break	Campus Restaurant Petronella
13:00-17:00	Katriina Heljakka Marjaana Kangas ULAPLAND	Playfulness Workshop With A Flavor Of Arctic Literacy (Indoors And Outdoors)
14:00-14.15	Coffee Break	

Tuesday 28th February 2023

Yliopistonkatu 8, Room: F2059 (Faculty of Art)

Time	Speakers and Venue	Notes
9:00-10:30	Veselin Chantov Yasena Chantova ULSIT	Workshop On How To Introduce Characters Into The Game Via Narratives (Online)
10:30-10:45	Coffee break	
10:45-12:00	Satu-Maarit Korte ULAPLAND	3D Printing Workshop
12:00-13:00	Lunch break	Campus Restaurants Petronella Or Felli
13.00-13.30	Transfer to the Science Centre Pilke	Science Centre Pilke, Ounasjoentie 6
13:30-15:00	Meeting room Pöksä-Kammi and workshop carousel	An Interactive Peek To Science Centre Pilke Workshop
15:00-16:00	All participants (in Pilke)	Take Away Discussion
16:00-17:00		Visit To Arctic Centre

Wednesday 1st March 2023
Yliopistonkatu 8, Room: F2059 (Faculty of Art)

Time	Speakers and Venue	Notes
9:00-9:30	Anna Maria Tammaro Giulia Conti María J. Valero Gisbert UNIPR	Design thinking for Digital fluency: UNIPR approach to students engagement
9:30-10:30	Vasil Zagorov ULSIT	Transliteracy and Digital Flency Curriculum Via Design Thinking: ULSIT Experience (Online)
10:30-10:45	Coffee break	
10:45-12.00	Mari Maasilta ULAPLAND	Games In Fact-Checking Teaching And Feedback From Students (Online)
12:00-13:00	Lunch break	Campus Restaurants Petronella Or Felli
13:00-14:30	Daniela Monaco Francesca Brambilla Lucia Coletti FPM	Analysis Of The Existing Transliteracy Games (Online)
14:30-14:45	Coffee break	
14:45-15:30	Gergana Yancheva ULSIT	Gamification in the library - some ideas for having fun and learning!
15:30-17:00	Marina Encheva ULSIT	Working Together For The TLIT4U Game Development

Thursday 2nd March 2023
Yliopistonkatu 8, Room: F2059 (Faculty of Art)

Time	Speakers and Venue	Notes
9:00-10:30	Marjaana Kangas ULAPLAND	Game Pedagogies; Insights From The Research (Online)
10:30-10.45	Coffee break	
10:45-11:15	Marchela Borisova Gabriela Angelova ULSIT	Sofia Public Library practices: Digital literacy courses for students and adults Public Library of Siauliai county: The

		Erasmus+ project “Dungeons and Librarians: the Quest for Gamified Reading”
11:15-12:00	Susanna Del Carlo Maria Grazia Suriano UNIPR	STE(A)M approach and digital fluency at work: Information literacy by Central Library of Science and Technology, University of Parma, Italy
12:00-13:00	Lunch break	
13:00-14:00	Anitta Örn Annamari Pudas ULAPLAND	Experience Of Applying Gamification Practices When Teaching Different Kinds Of Literacies
14:00-14.45	Kati Vuontisjärvi ULAPLAND	Presentation Of Lapland University Consortium Library And Their Information Literacy Teaching
14.45-15.15	Transit to Rovaniemi municipal library	
15:15-16:00	Visit to Rovaniemi municipal library, Jorma Eton tie 6	Presentation Of The Rovaniemi Municipal Library
19:00	All participants	Dinner at ROKA

Friday 3rd March 2023

Yliopistonkatu 8, Room: F2059 (Faculty of Art)

Time	Speakers and Venue	Notes
9:00-10:30	Marina Encheva ULSIT	Working Together For The Project Output
10:30-10:45	Coffee break	
10:45-12:00	All participants	Take Away Discussion
12:00-13:00	Lunch break	Campus Restaurants Petronella Or Felli
13:00-14.00	Transit to the Arctic Circle/ Santa Claus Village	Bus Transition
14:00-16:00	Mari Maasilta Marjaana Kangas ULAPLAND	Playful Exploration In Santa Claus Village